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## 1 This algorithm places one image inside another.

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### Algorithm 1 Collage

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**Require:**

the source image, image  
the height of the source image,  $0 \leq s_h$   
the width of the source image,  $0 \leq s_w$   
the destination image, canvas  
the height of the canvas image,  $0 \leq c_h$   
the width of the canvas image,  $0 \leq c_w$   
the target location,  $0 \leq t_x < s_w$ ,  $0 \leq t_y < s_h$

```
1: procedure COLLAGE(source, canvas,  $t_x$ ,  $t_y$ )
2:   for  $y=0$ ;  $x=0$ , w do
3:     if  $x \geq t_x$  and  $y < s_w+t_x$  then
4:       if  $(y \geq t_y$  and  $y < s_h+t_y)$  then
5:         Pixel(canvas, x, y)  $\leftarrow$  Pixel(source,  $x - t_x$ ,  $y - t_y$ )
6:       end if
7:     end if
8:   end for
9: end procedure
```

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