MIRRORING

Dr Michael Scott

1 This algorithm mirrors an image around it's middle.

Algorithm 1 Mirroring

Require:
the height of the image, $0 \leq h$
the width of the image, $0 \leq w$
1: $ht \leftarrow \frac{h}{2}$
2: **for** $y = 0, y < ht, x = 0, x < w$ **do**
3:     $i \leftarrow h - y - 1$
4:     pixel(x, i) $\leftarrow$ pixel(x, y)
5: **end for**